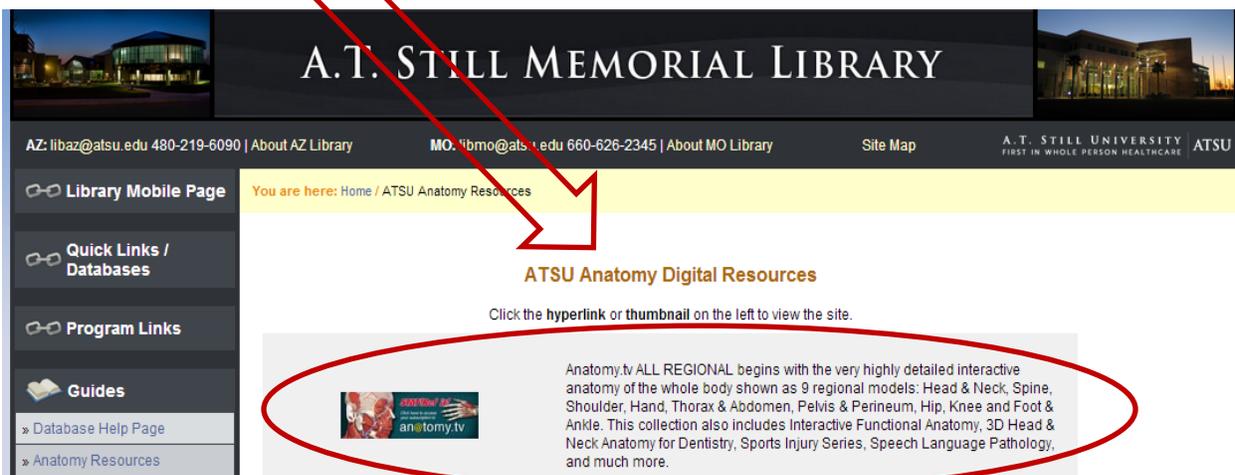


Anatomy in 3D – Introducing Primal Interactive Human Series

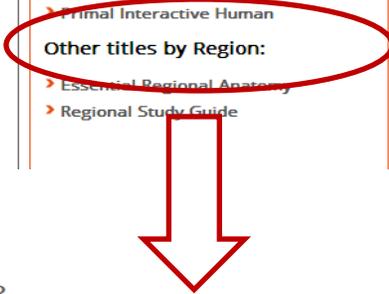
Primal is part of Anatomy TV allowing for viewing of Anatomy in 3D by using glasses. Below are instructions on how to access Primal and some additional information about navigating within the program itself.

- 1) Go to the library homepage (www.atsu.edu/atmlib), under **Guides** click on Anatomy Resources (circled in red), finally click the first heading for Anatomy TV (large red circle).



2) Locate the “Primal Interactive Human Series” section on the page and next select the part of the body you wish to view as shown in pictures below.

Product Quizzes	Primal Interactive Human	
Systemic Anatomy <ul style="list-style-type: none">> Systemic Edition	Regional Anatomy <p>Human Anatomy Regional Series:</p> <ul style="list-style-type: none">> Head & Neck> Spine> Shoulder> Hand> Thorax & Abdomen> Pelvis> Hip> Knee> Foot Primal Interactive Human Series <ul style="list-style-type: none">> Primal Interactive Human Other titles by Region: <ul style="list-style-type: none">> Essential Regional Anatomy> Regional Study Guide	Speciality titles <ul style="list-style-type: none">> MSK Ultrasound: Lower Limb> MSK Ultrasound: Upper Limb> Head & Neck :Basic Neuroanatomy> Audiology> Head: Pediatric Comparisons> Anatomy for Otolaryngology> Dentistry> 3D Real-time Dentistry> Radiology: Thorax, Trunk> Anatomy for Chiropractic> Dental Hygiene> Speech Language Pathology
Sports & therapy <ul style="list-style-type: none">> Acupuncture> Anatomy for Exercise> Anatomy Trains: 2/e> Functional Anatomy> Hand Therapy> Massage & Manual Therapies> Anatomy for Pilates> Anatomy for Yoga> Resistance Training> Sports Injuries: Foot 2/e> Sports Injuries: Knee 2/e> Sports Injuries: Shoulder 2/e	Surgery <ul style="list-style-type: none">> Axilla> Knee Arthroplasty> Hip Arthroplasty> Podiatric Medicine	

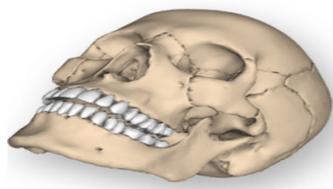


English Español 中文 Deutsch Português Latin < Back

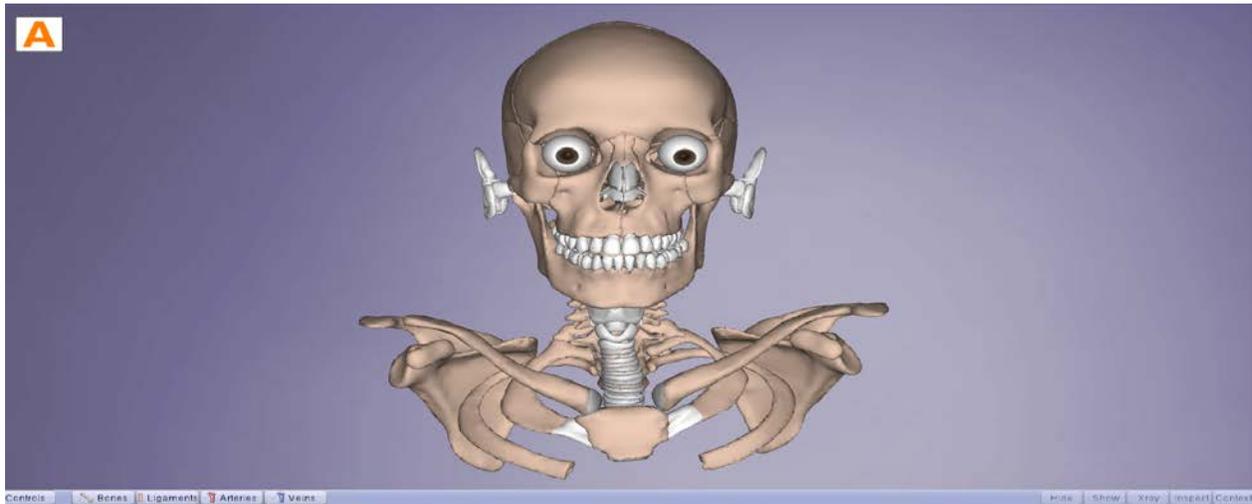
**Primal Interactive Human**

- > 3D Head
- > 3D Shoulder
- > 3D Spine
- > 3D Hand
- > 3D Thorax
- > 3D Abdomen
- > 3D Male Pelvis
- > 3D Female Pelvis
- > 3D Knee
- > 3D Hip
- > 3D Foot

Minimum requirements:
Operating systems: Microsoft® Windows XP, Vista or Windows 7, and Mac (Intel) OSX 10.5 and 10.6
Supported Browsers: Internet Explorer 7+, Firefox and Safari.
Graphics Environment: DirectX 9.0c for Windows or OpenGL 2.0 for Mac. Recommended minimum graphics card is GMA X3000.
Processor speed: 2GHz with 2GB of RAM, 50MB free disk space, for all platforms.
Screen display: 1024x768 screen



3) Clicking on the part of the anatomy you wish to view brings up the following page.



4) Switch it to 3D by choosing the gear button in the upper right hand corner and then selecting High Resolution and 3D as pictured below with red circles:



5) Put on your 3D glasses and then you can add or remove features by using the buttons at the bottom of the screen and also pictured below:



If you have any questions, suggestions, or concerns, please let me know!

Margaret Hoogland
(660) 626-2340
mhoogland@atsu.edu
cyberlibrarian@atsu.edu